

5 To Go

Pistol Only

5 strings/5 rounds per string

Start Position: Standing in Box A, Pistol at low ready and pointed at flag.

Course of fire: Engage four round plates on left and center stop plate with one round each. Time stops with hit on stop plate

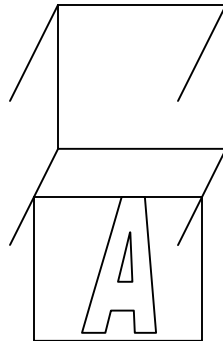
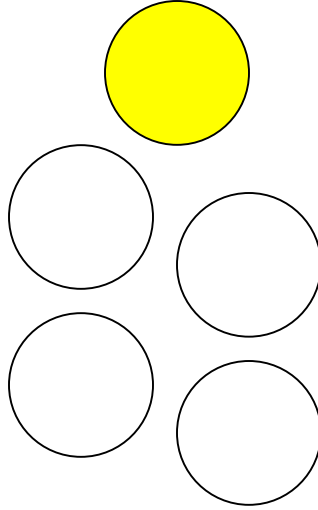
9 To Go

Rifle Only

4 strings/9 rounds per string

Start Position: Standing in Box A, Rifle at low ready and pointed at flag.

Course of fire: Engage 8 round plates with one round each and center stop plate. Time stops with hit on stop plate.



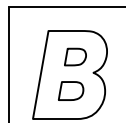
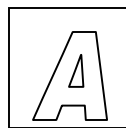
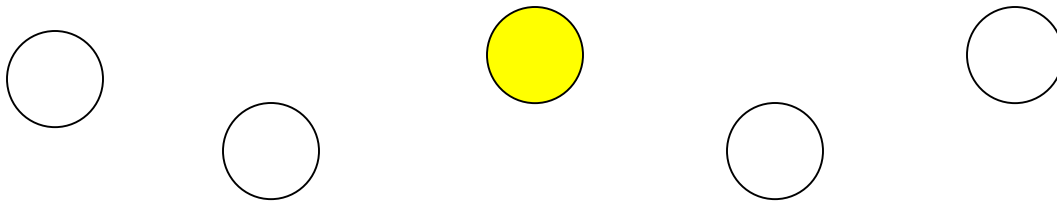
Drag Racin' Pistol/Drag Racin' Rifle
Pistol/Rifle

5 Strings/5 Rifle/5 Pistol

Start position; Standing in Box A, one firearm at low ready and pointed at flag.

Course of Fire: Engage 5 plates rack with appropriate firearm.

Time stops with stop plate hit. Stage will be run 5 strings with handgun and then 5 strings with rifle as a separate stage.



Pendulum Pistol/Pendulum Rifle

Pistol

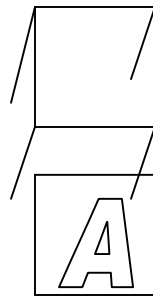
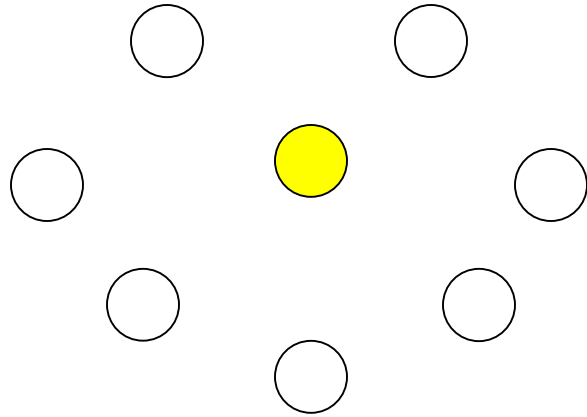
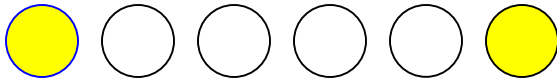
5 Strings/5 rounds per string

Rifle

5 Strings/5 rounds per string

Start Position: Standing in respective box, firearm loaded, at low ready pointed at flag

Course of Fire: Engage each target with one round each. Time stops with hit on stop plate. Pistol Stage starts in Box A, Rifle Stage starts in Box B.



Smiling

Pistol

5 Strings/8 Pistol

Start position; Standing in Box A, Pistol at low ready and pointed at flag.

Course of Fire: Engage smiley face with pistol. Time stops with stop plate hit.

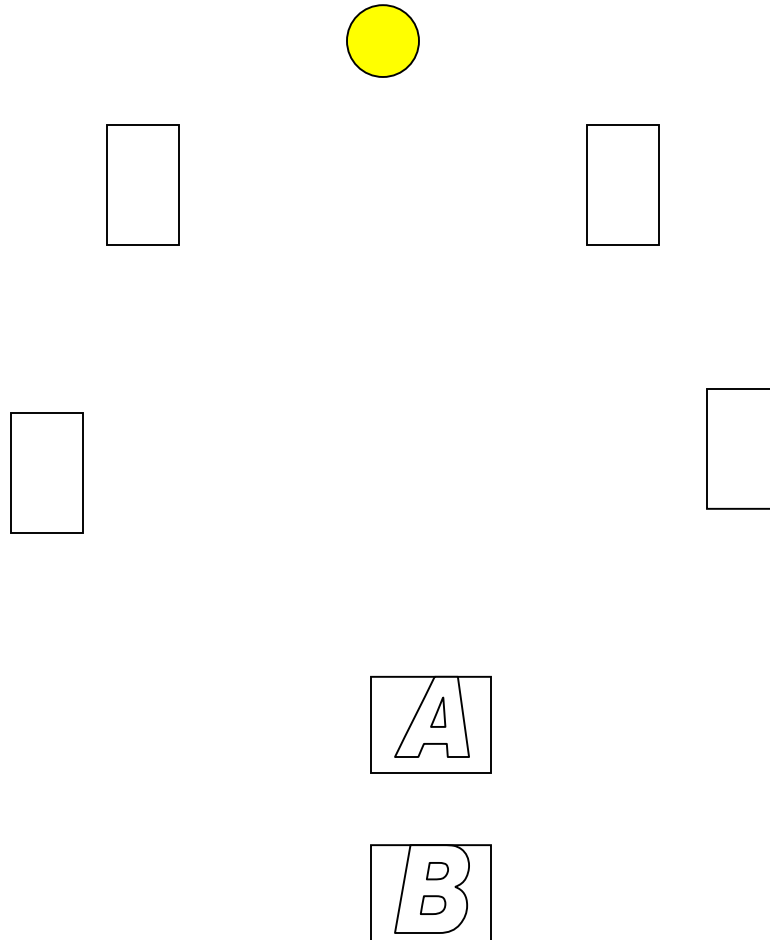
Six

Rifle

5 Strings/6 Rifle

Start Position; Standing in Box A, Rifle at low ready and pointed at flag.

Course of Fire: Engage six plate rack. Time stops with second stop plate hit.



Smokin'

Pistol Only

5 Strings/5 rounds per string

Start: Standing in Box A Low Ready, pistol aimed at flag .

Course of Fire: On signal engage each target with one round each.

Time stops with hit on stop plate which is the round plate in the center.

Hopin'

Rifle Only

4 strings/9 rounds per string

Start: Standing in Box B, Low Ready, rifle aimed at flag.

Course of Fire: On Signal Engage Each rectangular target with two rounds each. Time stops with hit on stop plate which is the round plate in the center. Stop plate only requires one hit.